

CUP OF NATIONS RULES

US Lacrosse rules will be in effect for the festival with the exception of hard boundaries.

1. When a player who is in possession of the ball steps on or over the boundary line, or her Crosse touches the ground on or outside the boundary line, her team shall lose possession.
2. A player in possession of the ball may hold her Crosse outside the boundary as long as her foot/feet do not touch the boundary. If an opponent who is legally inbounds checks the player's Crosse and the ball falls to the ground on or outside the boundary, the ball is awarded to the opponent when play resumes.
3. If an opponent illegally causes the player with the ball to go out of bounds, the ball carrier shall be awarded a free position 4m inside the boundary to resume play.
4. A simple boundary ball is NOT a minor foul; only a change of possession.
5. If a player deliberately pushes, flicks, or bats the ball into an opponent for the purpose of winning possession at the boundary, the opponent shall be awarded a major foul free position to resume play.
6. When a loose ball touches the boundary line or the ground outside the boundary line, the team who last touched the ball shall lose possession, unless it was a shot or a deflected shot.
7. When a deflected shot goes out of bounds, the player nearest the ball is given possession to resume play.
8. A shot or deflected shot remains a shot until the ball goes out of bounds, the ball comes to rest on the field, a player gains possession of the ball, or a player otherwise (deliberately) causes the ball to do out of bounds. A shot that deflects off any player's stick or body and goes out of bounds is still a shot.
9. If a ball goes directly out of bounds from a Draw, a throw shall be taken 4m inside the boundary.

To resume play when a ball has gone out of bounds:

1. The opponent nearest the ball shall be awarded possession 4m inside the boundary from where the ball went out; at least 11m from the center of the Goal Line.
2. All other players shall maintain the relative field position and relationship they had with the player awarded the ball as when play stopped.
3. Players may not reposition themselves to gain an unfair advantage on the field.
4. Opponents must give the ball carrier at least 1m of free /clear space prior to restart play.



IMPORTANT INFORMATION! INCLEMENT WEATHER PROCEDURES

In the case of any thunder or lighting all games will stop and a long horn will be sounded indicating that all players and spectators must seek shelter immediately. Those individuals on the Blue Side fields of Navy-Marine Corps Memorial Stadium can proceed to the concourse area. Those individuals at the Germantown fields can proceed to the Phoenix Center. Games will continue after a mandatory 30 minute waiting period from the last occurrence of either thunder or lighting. Games will reconvene at this time and three long horns will be used to announce it is safe to proceed back to playing fields.

INCLEMENT WEATHER INFORMATION - 410-235-6882, ext. 136